Introduction to Machine Learning

CS 270

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CS 270 – Introduction

Computation and Learning



- Deterministic mappings
- We usually program *F*
- Machine Learning: Learn F by sampling example X/Y pairs and learning to generalize Y's for X's not sampled
- Is human decision making/intelligence the same?

Intelligence and Agency

"All truth is independent in that sphere in which God has placed it, to act for itself, as all intelligence also; otherwise there is no existence. Behold, here is the agency of man..." Doctrine and Covenants 93:30,31

What is Inductive Machine Learning

- Gather a *data set* of labeled examples from some task and divide them into a *training set* and a *test set*
- Speech recognition, medical diagnosis, financial forecasting, document classification, etc.
- Train a learning model (neural network, etc.) on the training set until it solves it well
- The goal is to *generalize* on novel data not yet seen
- Test how well the model performs on novel data: Test Set
- Use the learning system on new examples

Example Application - Heart Attack Diagnosis

- The patient has a set of symptoms Age, type of pain, heart rate, blood pressure, temperature, etc.
- Given these symptoms in an Emergency Room setting, a doctor must diagnose whether a heart attack has occurred.
- How do you train a machine learning model to solve this problem using the inductive learning model?
- Consistent approach
- Knowledge of ML approach not always critical
- Need to select a reasonable set of input features

Machine Learning Applications

- Self Driving Cars
- Speech Recognition
- Image, Video and Text Recognition and Creation
 - Surpassing Human Capacity with latest Deep Learning
- Language Translation
- Basic Research and Creativity
- Creating Art Composing Music, etc.
- Generative AI
- And on and on!

Motivation

- Costs and Errors in Programming
- Our inability to program complex and "subjective" tasks
- General, easy-to use mechanism for a large set of applications
- Improvement in application accuracy Empirical

• Self-driving car – Imagine writing a program



• Self-driving car

- Gather labeled data set. Which Input Features?



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- How to generalize better?
 - More Data
 - Different Learning Models
 - Different Input Features

Self-driving car

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- Divide data into a Training Set and Test Set
- Choose a learning model
- Train model on Training set
- Predict accuracy with the Test Set
- How to generalize better?
 - More Data
 - Different Learning Models
 - Different Input Features
- Issues
 - Social Response
 - Super-Human driving?

Stock Forecasting, Medical Diagnosis, etc. – Same steps!

UC Irvine Machine Learning Data Base Iris Data Set

4.8,3.0,1.4,0.3, 5.1,3.8,1.6,0.2, 4.6,3.2,1.4,0.2, 5.3,3.7,1.5,0.2, 5.0,3.3,1.4,0.2, 7.0,3.2,4.7,1.4, 6.4,3.2,4.5,1.5, 6.9,3.1,4.9,1.5, 5.5,2.3,4.0,1.3, 6.5,2.8,4.6,1.5, 6.0,2.2,5.0,1.5, 6.9,3.2,5.7,2.3, 5.6,2.8,4.9,2.0, 7.7,2.8,6.7,2.0, 6.3,2.7,4.9,1.8,

Iris-setosa Iris-setosa Iris-setosa Iris-setosa Iris-setosa Iris-versicolor Iris-versicolor Iris-versicolor Iris-versicolor Iris-versicolor Iris-viginica Iris-viginica Iris-viginica Iris-viginica Iris-viginica



Glass Data Set

1.51793,12.79,3.5,1.12,73.03,0.64,8.77,0,0, 1.51643,12.16,3.52,1.35,72.89,0.57,8.53,0,0, 1.51793,13.21,3.48,1.41,72.64,0.59,8.43,0,0, 1.51299,14.4,1.74,1.54,74.55,0,7.59,0,0, 1.53393,12.3,0,1,70.16,0.12,16.19,0,0.24, 1.51779,13.64,3.65,0.65,73,0.06,8.93,0,0, 1.51837,13.14,2.84,1.28,72.85,0.55,9.07,0,0, 1.51545,14.14,0,2.68,73.39,0.08,9.07,0.61,0.05, 1.51789,13.19,3.9,1.3,72.33,0.55,8.44,0,0.28, 1.51625,13.36,3.58,1.49,72.72,0.45,8.21,0,0, 1.51743,12.2,3.25,1.16,73.55,0.62,8.9,0,0.24, 1.52223,13.21,3.77,0.79,71.99,0.13,10.02,0,0, 1.52121,14.03,3.76,0.58,71.79,0.11,9.65,0,0,

'build wind float' 'vehic wind float' 'build wind float' tableware 'build wind non-float' 'vehic wind float' 'build wind float' 'headlamps' 'build wind non-float' 'build wind non-float' 'build wind non-float' 'build wind float' 'vehic wind float'

Machine Learning Sketch History

Neural Networks - Connectionist - Biological Plausibility

- Late 50's, early 60's, Rosenblatt, Perceptron
- Minsky & Papert 1969 The Lull, symbolic expansion
- Late 80's Backpropagation, Hopfield, etc. The explosion
- Machine Learning Artificial Intelligence Symbolic -Psychological Plausibility
 - Samuel (1959) Checkers evaluation strategies
 - 1970's and on ID3, Instance Based Learning, Rule induction, ..
- Currently Symbolic and connectionist lumped under ML
- Recent explosion with deep learning
 - ChatGPT, etc.
 - Many people currently use (incorrectly?) the terms AI and ML/Deep Learning as synonyms

Inductive Learning

- Input is a vector of features where the features can be an arbitrary mix of nominal (discrete) and real values
- Output can be a scalar or vector and can be nominal (classification) or real (regression)
 - Structured input/output is also possible
- Spectrum of Inductive Learning Algorithms
 - Standard Supervised Learning with Labeled Examples
 - Unsupervised Learning Clustering
 - Semi-Supervised Learning
 - Reinforcement Learning

Other Machine Learning Areas

- Case Based Reasoning
- Analogical Reasoning
- Speed-up Learning
- Data Mining
- COLT Computational Learning Theory
- Inductive Learning (including data mining) is the most studied and successful to date

Standard Steps in Inductive Learning

- 1. Select Application
- 2. Select Input features for the application
- 3. Gather and prepare data, label if necessary
- 4. Train with learning model(s) training set
- 5. Test learned hypothesis on novel data test set
- 6. Iterate through steps 2-5 to gain further improvements
- 7. Use on actual data

Our Approach in this Course

- Objectively study important learning models and issues in machine learning
- Understand at a depth sufficient to walk through learning algorithms
- Simulate in most cases with real data
- Analyze strengths and weaknesses of the models
- Learn sufficiently so that you can use machine learning to solve real world problems in your future careers
 - Also potential to propose research directions for improving the art of machine learning

Goals of the

BYU Neural Networks and Machine Learning Laboratory http://axon.cs.byu.edu/home.html

- Active PhD and MS students
- Proposal, Extension and Demonstration of improved Learning Models
- Generalization Accuracy
- Speed of Learning, Fault Tolerance
- Models combining the best aspects of Neural Network and Machine Learning Paradigms
- Various Approaches
- Use applications to drive the research direction